

The Effect of Customer Participation in Electricity Markets: An Experimental Analysis of Alternative Market Structures

(Reliability and Markets)

by

**Nodir Adilov, Thomas Light, Richard Schuler,
William Schulze, and David Toomey**

Cornell University

in Consultation with LBNL

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Why Demand Responsiveness? (Program Objectives)

1. Get Customers into the Game
2. Mitigate Supplier Market Power
3. Efficient Use of Resources
4. It's Fair
5. System Reliability



Questions:

1. Why Has Utility Promotion been so Tepid?
 2. Why Haven't Marketers Jumped In?
-

3. What Type of Demand-Side Market Structure
 - a. Is Most Efficient?
 - b. Is Understood and Effectively Used by Customers?
 - c. Might be Selected by Customers, Given a Choice?



Why Laboratory Experiments?

1. To Avoid Social Cost of Experiments of the Whole (e.g. California)
2. Low Cost Alternative for Winnowing Out Alternatives
3. Reveals Human Cognitive Processes (Learning & Lags)
4. Value as Educational Tool

But To Be Effective,

— — — Participants Must be Paid!



Key Stakeholders

1. Customers (connected through LBNL surveys)
2. Regulators
 - a. FERC
 - b. State Agencies (NY PSC involved in earlier experiments)
3. NY ISO (intimately involved and participants in experiments)
4. Suppliers (contacts through NY ISO)



Demand-Side Experiments: Work to Date

- ❖ Rassanti, Smith & Wilson (July, 2001)
 - ___ Show How Active Demand Will Discipline Suppliers in Two-Sided Market
- ❖ Cornell Team, Demand-Side Only, Demonstration (Dec. 2002 and April 2003)
 - ___ Construct Active Demand with:
 1. Day/Night Substitution Possibilities.
 2. Testable Response to a Variety of Market Structures and Policy Initiatives.
- ❖ Cornell Team, Two-Sided Markets (Sept. and Nov. 2003)
 1. Efficiency and Price Spikes
 2. User-Preferences

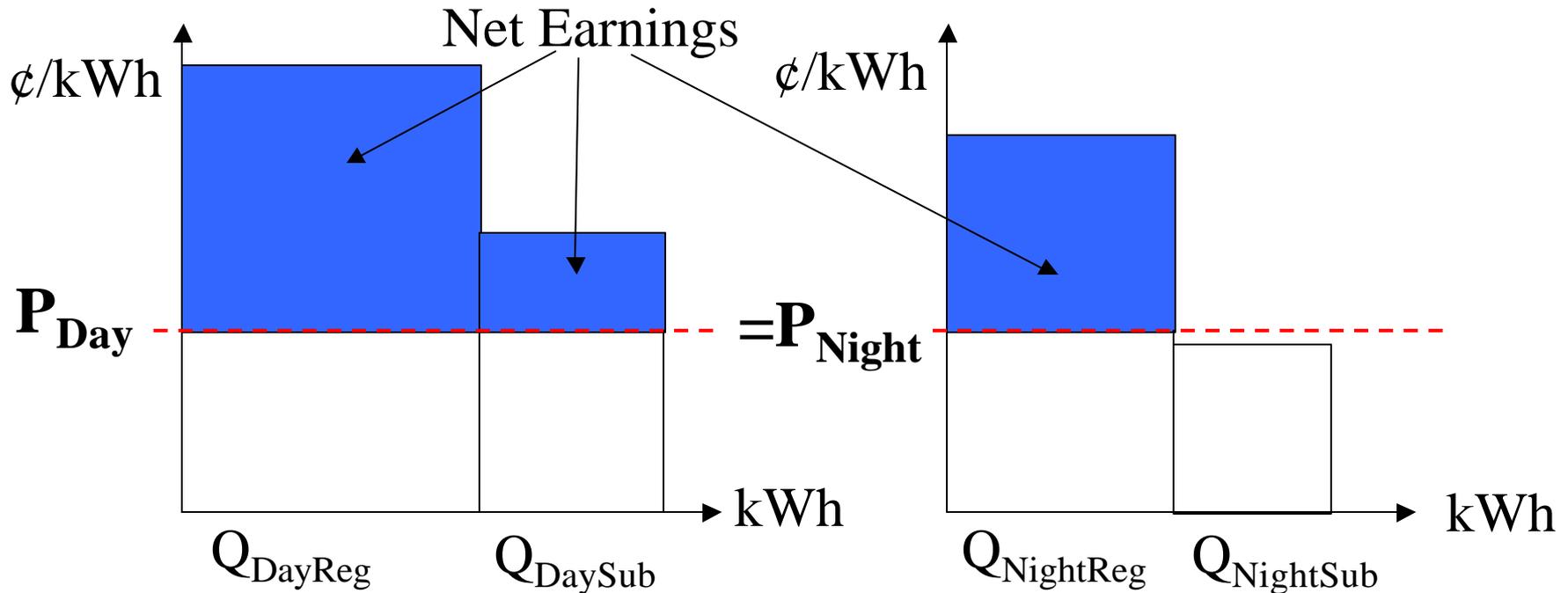


Demand-Side Behavioral Representation

1. **Start with Final Demand:** We Need to Understand Behavior of End-Use Customer Before We Represent Marketing Agents
2. Disaggregate Observed Market Demand Characteristics to Representative Individual Buyers
3. Develop “Induced Valuation” Relationships for Individuals
4. Customer’s Problem:
Select Electricity Consumption in Each Period to Maximize Total Value – Total Expenditures
5. Compensate Players in Proportion to Net Benefits
(as computed in 4).



Illustration of Buyer's Problem (with Constant Price)



DAY

In this Example: $Q_{\text{Day}} = Q_{\text{DayReg}} + Q_{\text{DaySub}}$

$$Q_{\text{Night}} = Q_{\text{NightReg}} + 0$$

$$Q_{\text{DaySub}} + Q_{\text{NightSub}} \leq Q_{\text{SubMAX}}$$

Night



Buyer's Computer Screen



Name: [test] Test User [Logout](#)

Session: [2] Example Session

Representing: [34] Buyer 1

Period

FP-1

SYSTEM DATA	Day	Night
Market Condition	Normal	Normal
Fixed Price (¢/kWh)	8.5¢	8.5¢

BUYER DATA	Day	Night
Regular Energy Value (¢/kWh)	15.0¢	13.0¢
Regular Max Energy Quantity (kWh)	7000	5000
Substitutable Energy Value (¢/kWh)	11.0¢	7.0¢
Substitutable Max Quantity (kWh)	2000	

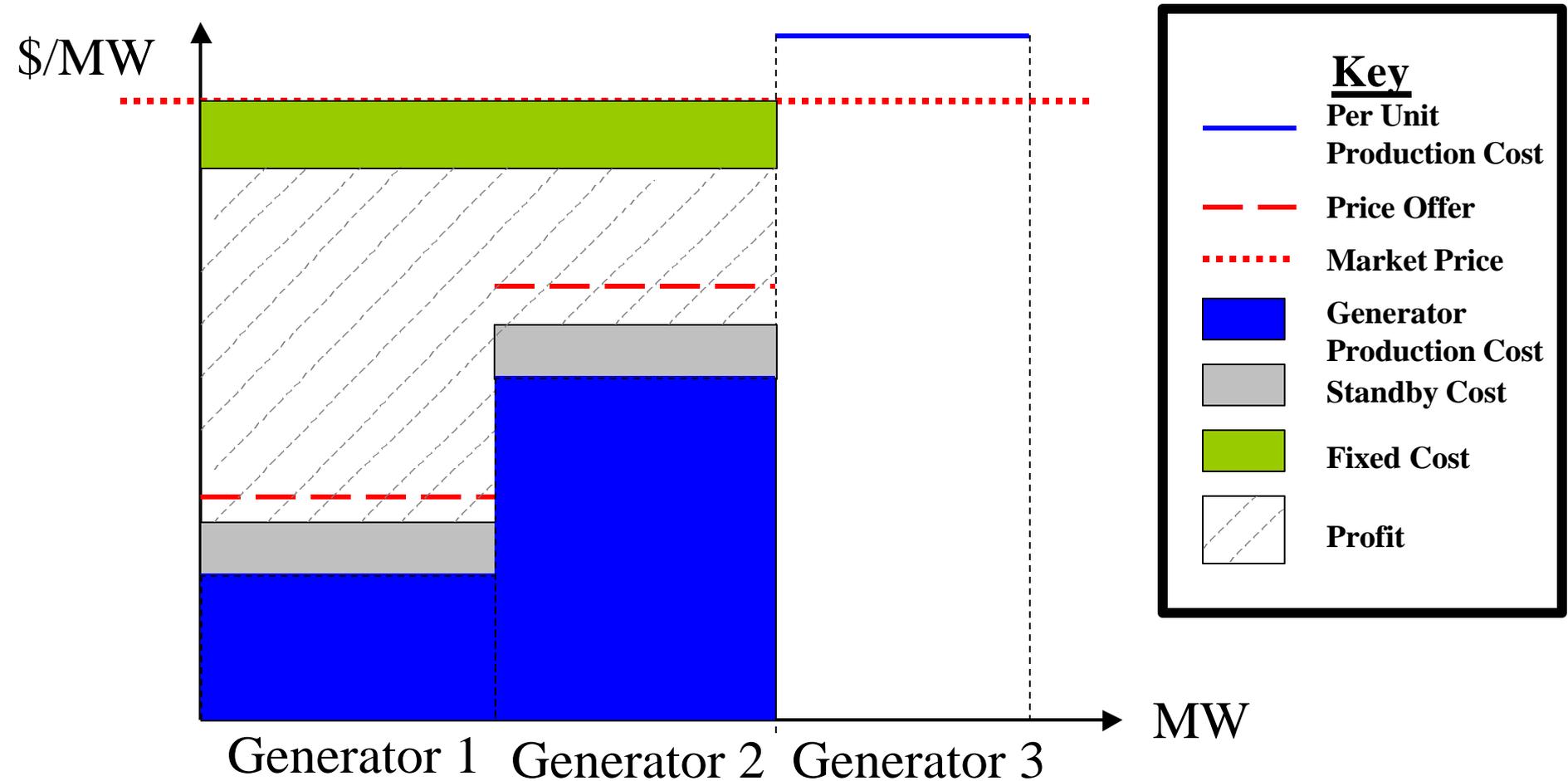
MY BIDS	Day	Night
Energy Quantity Bid (kWh)	<input type="text" value="9000"/>	<input type="text" value="5000"/>
<input type="button" value="Submit"/>		
Regular (kWh)	<input type="text" value="7000"/>	<input type="text" value="5000"/>
Substitutable (kWh)	<input type="text" value="2000"/>	<input type="text" value="0"/>

EARNINGS	Day	Night
Benefits from Energy Consumption	<input type="text" value="\$ 1270"/>	<input type="text" value="\$ 650"/>
Cost of Energy Purchased	<input type="text" value="\$ 765"/>	<input type="text" value="\$ 425"/>
Energy Earnings	<input type="text" value="\$ 505"/>	<input type="text" value="\$ 225"/>

Gray background indicates computed values.



Illustration of Seller's Problem



Seller's Computer Screen



Name: [test] Test User [Logout](#)
 Session: [2] Example Session1
 Representing: [29] Seller 3

Period

FP-1

SYSTEM DATA	Day	Night
Market Condition	Normal	Normal
Forecast Load (MW)	196.0	118.0

GENERATOR DATA	Day			Night		
	Gen 7	Gen 8	Gen 9	Gen 7	Gen 8	Gen 9
Max Capacity (MW)	20.0	15.0	20.0	20.0	15.0	20.0
Per-Unit Production Cost (\$/MW)	\$22.00	\$50.00	\$61.00	\$22.00	\$50.00	\$61.00
Standby Cost (\$/MW)	\$5.00	\$5.00	\$5.00	\$5.00	\$5.00	\$5.00
Fixed Cost (\$)	\$20.00	\$20.00	\$20.00	\$20.00	\$20.00	\$20.00

MY OFFERS	Day			Night		
	Gen 7	Gen 8	Gen 9	Gen 7	Gen 8	Gen 9
Capacity Offer (MW)	<input type="text" value="20"/>	<input type="text" value="15"/>	<input type="text"/>	<input type="text" value="20"/>	<input type="text" value="15"/>	<input type="text"/>
Price Offer (\$/MW)	<input type="text" value="22"/>	<input type="text" value="100"/>	<input type="text"/>	<input type="text" value="22"/>	<input type="text" value="100"/>	<input type="text"/>

Note: Initial offers are set at your previous offer levels.



Conceptual Framework for Efficient Market Structures

1. Reliability provided through networks has public good aspects: Market Cannot Solve Completely!
2. Efficient Customer Response Requires Both:
 - Real Time Pricing of Energy (**RTP**)
 - Demand Reduction Program (**DRP**) to represent offset need for generation reserves
3. Work on Incorporating Voltage Support



Initial Demand-Side Scenarios

Baseline: Pre-announced, Identical Price in All Periods (**FP**)– Quantity Bids

Case A: Baseline with Demand Response Program (**DRP**) – Quantity Bids
with Preset Savings for Quantity Below Benchmark

Case B: Real Time Pricing (**RTP/Quantity Bids**) with Forecast Day/Nite Price-Pair;

Quantity Bids: Customers Pay Actual Clearing Price

Case C: Real Time Pricing (**RTP/Quantity Bids, Price Limit**)

Quantity Bids with Limit Price: Customers Pay Actual Clearing Price

Note: No Price Controls or Market Power Mitigation

Early Result: Eliminate Case C since buyers performed better in trials with simpler Case B, RTP.



Experimental Design for Three Treatments over 11 Day/Nite Pairs

Participants: 7 Suppliers (6 Experienced Grad. Students + 1 Agent)
19 Customers (Undergrad. and Grad.Students and Agents)

Treatments: **FP** (Baseline); **DRP** (Specified/kWh credit);
RTP (Forecast Prices, Q-Bids, Pay Mkt. Price)

Characteristics of Day/Nite Pairs: $\frac{1}{N}$ $\frac{2}{S}$ $\frac{3}{H}$ $\frac{4}{N}$ $\frac{5}{N}$ $\frac{6}{N}$ $\frac{7}{H+S}$ $\frac{8}{H+S}$ $\frac{9}{N}$ $\frac{10}{S}$ $\frac{11}{H}$

N=Normal; H=Heat Wave; S=Random Supply Shortage

Preference Poll, “What Do You Prefer: DRP or RTP?”:

After FP

After DRP

After RTP →

Determines Selection of Additional “High Stakes” Runs



Details on Market Sequence

1. Load Forecasts (ISO) for Day/Nite Pair
2. Quantity-Price Offers (Suppliers)
3. Prices (ISO) for Day/Nite Pair
 - a. FP: Firm 8.5 ¢/kWh
 - b. DRP: Firm 8.5 ¢/kWh + whether a 7.9 ¢/kWh DRP Credit Applies
 - c. RTP: Day/Nite Forecast
4. Purchases (Buyers) for Day/Nite Pair
5. Market Clears (ISO) at Last Accepted Offer or External Purchase, if Required.



Details on Market Sequence (cont.)

6. Settlement (ISO)

a. Buyers Pay:

1. **FP:** 8.5 ¢/kWh
2. **DRP:** 8.5 ¢/kWh - DRP credit if applies
3. **RTP:** Market Clearing Prices for Step 5.

b. Sellers Receive:

Market Clearing Prices in All Cases

7. Required Rate Change (ISO) after 11 Day/Nite Pairs *for FP and DRP*



Two Sets of Experimental Results

1. Which Market Structure is Most Efficient?

	<u>Active Demand/Preset Cost-Based Supply with Random Shift</u>	<u>Full Two-Sided Market</u>
RTP	99.6%	98.8%
DRP	96.9%	98.0%
FP	98.7%	98.5%

2. What Rate Change is Required After Runs to Balance the Budget?

	<u>Active Demand/Preset Cost-Based Supply with Random Shift</u>	<u>Full Two-Sided Market</u>
RTP		--
DRP	N/A	2.1 ¢/kWh increase
FP		1.5 ¢/kWh increase



Experimental Results (cont.)

3. Which Structure Maximizes Consumer Value?

	<u>Active Demand/Preset Cost-Based Supply with Random Shift</u>	<u>Full Two-Sided Market</u>	
		<u>Without Rate Increase</u>	<u>With Rate Increase</u>
RTP	101.8%	96.9%	96.9%
DRP	97.2%	100.9%	97.2%
FP	95.7%	99.3%	96.0%

4. Which Structure Do Participants Say They Prefer?

Before Trying DRP and RTP:

67% Prefer DRP

74% Prefer DRP

After Trying DRP and RTP (Basis for Selecting Treatment in “High Stakes” Round):

76% Prefer RTP

74% Prefer RTP

Note: Participants Told Rate Change would be Implemented in High Stakes Rounds for Two-Sided Market Experiment



Statistical Test

(Based on Individual Consumer Quantities)

❖ Quantity Differences Relative to Socially Optimal Quantities

Active Demand/Preset Cost-Based Supply with Random Shift

FP: Significant Difference @ 95% 13 out of 22 periods (2+/11-)
DRP: @ 95% 15 out of 22 periods (15-)
RTP: @ 95% 1 out of 22 periods (1-)

Two-Sided Market

FP: Significant Difference @ 95% 0 out of 22 periods
DRP: @ 95% 12 out of 22 periods (12-)
RTP: @ 95% 1 out of 22 periods (1-)

Note: + Indicates Quantity > Optimal; - Indicates Quantity < Optimal



Statistical Test (cont.)

(Based on Individual Consumer Surplus)

❖ Surplus Differences Relative to Socially Optimal Surplus Levels

Active Demand/Preset Cost-Based Supply with Random Shift

FP: Significant Difference @ 95% 9 out of 11 period pairs (2+/7-)
DRP: @ 95% 11 out of 11 period pairs (4+/7-)
RTP: @ 95% 8 out of 11 period pairs (8+)

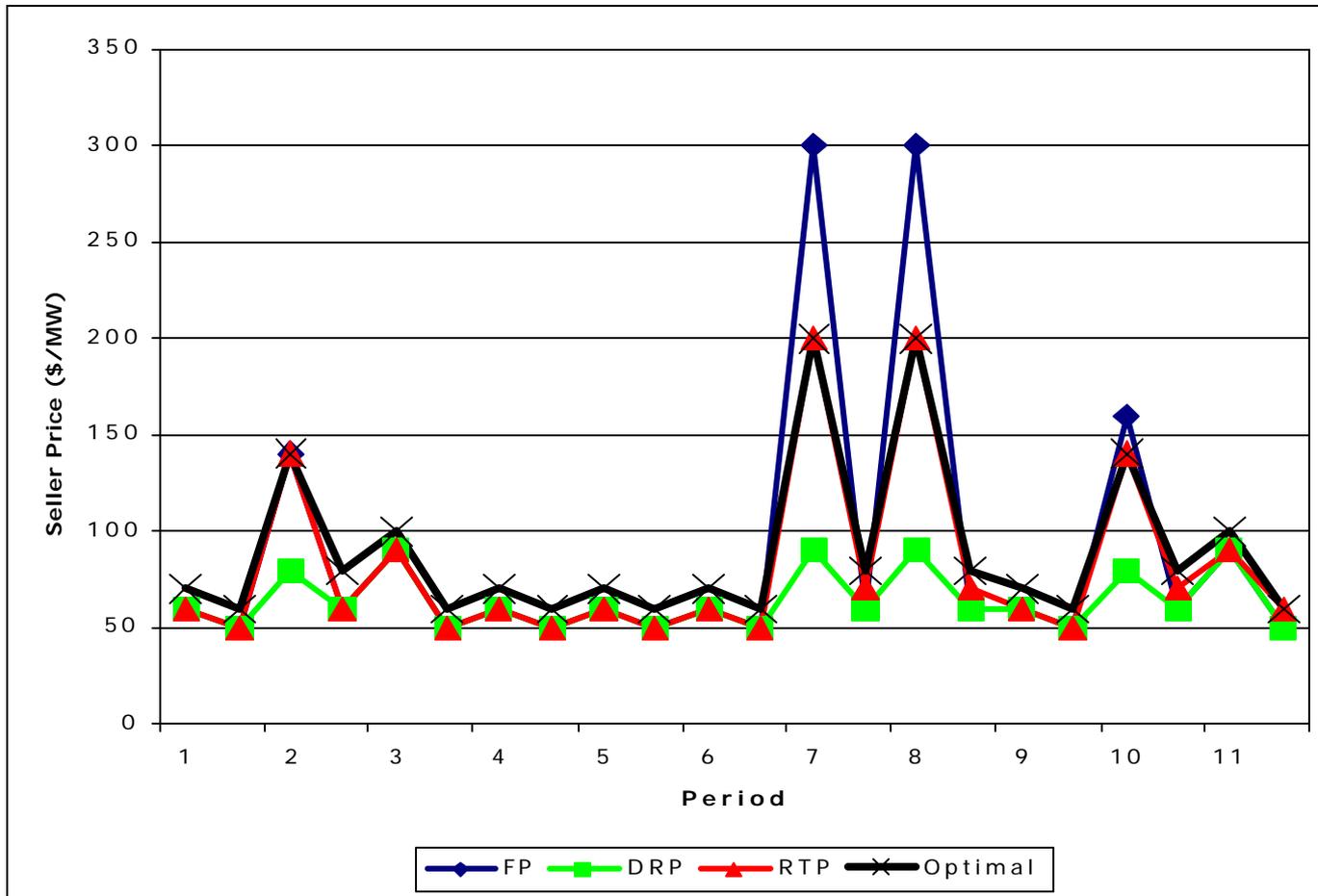
Two-Sided Market (Adjusted for Rate Increase)

FP: Significant Difference @ 95% 10 out of 11 periods (10-)
DRP: @ 95% 1 out of 11 periods (1-)
RTP: @ 95% 11 out of 1 periods (11-)

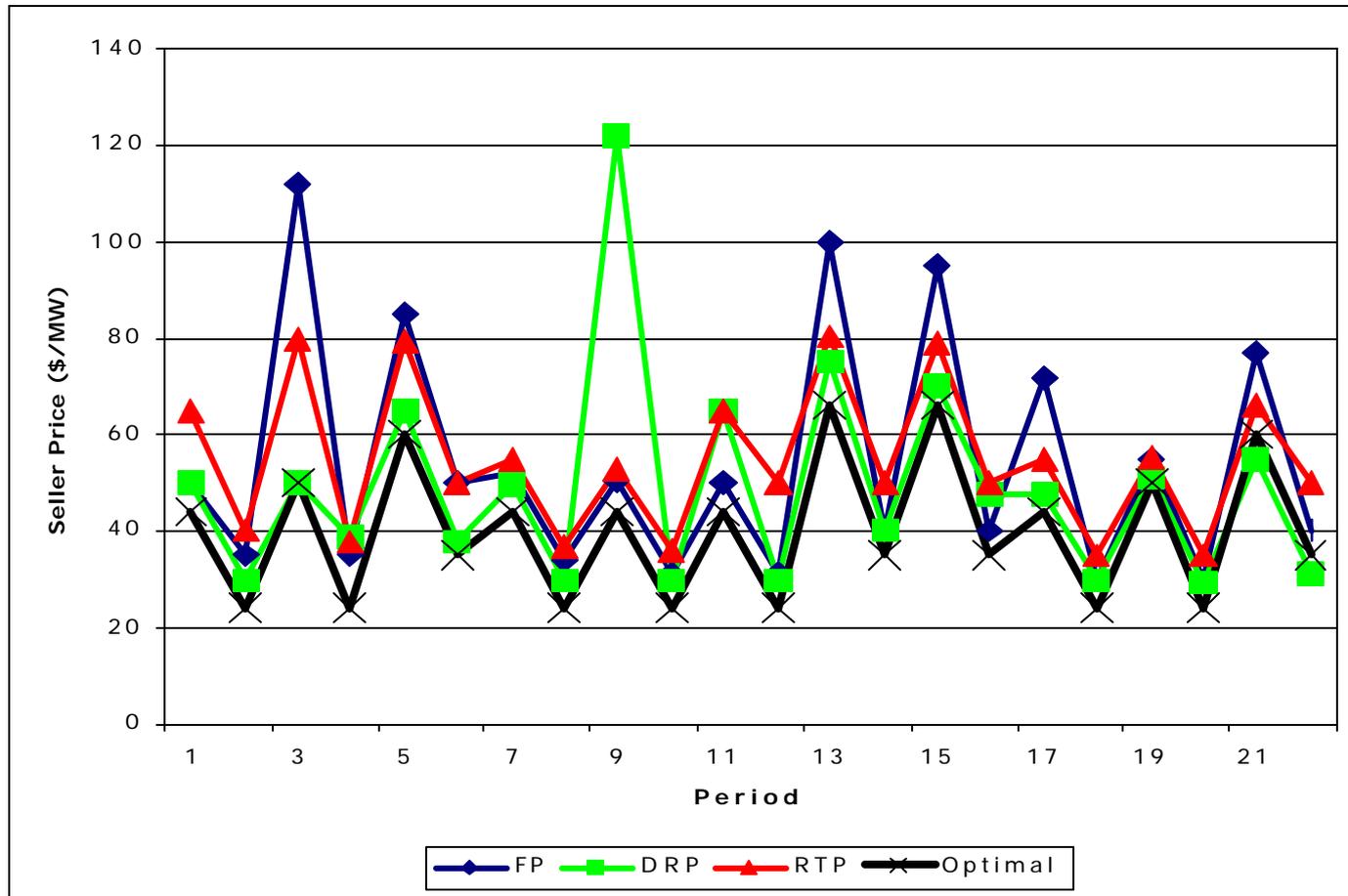
Note: + Indicates C.S. > Optimal; - Indicates C.S. < Optimal



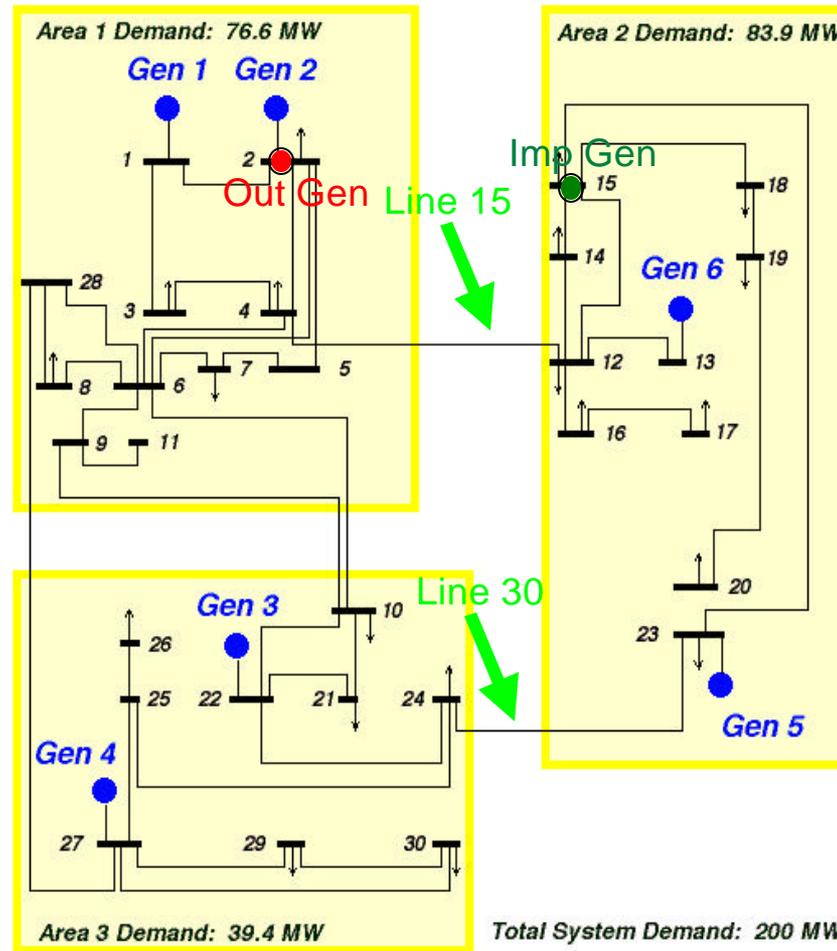
Prices: Active Demand/Preset Cost-Based Supply with Random Shift (Group 1)



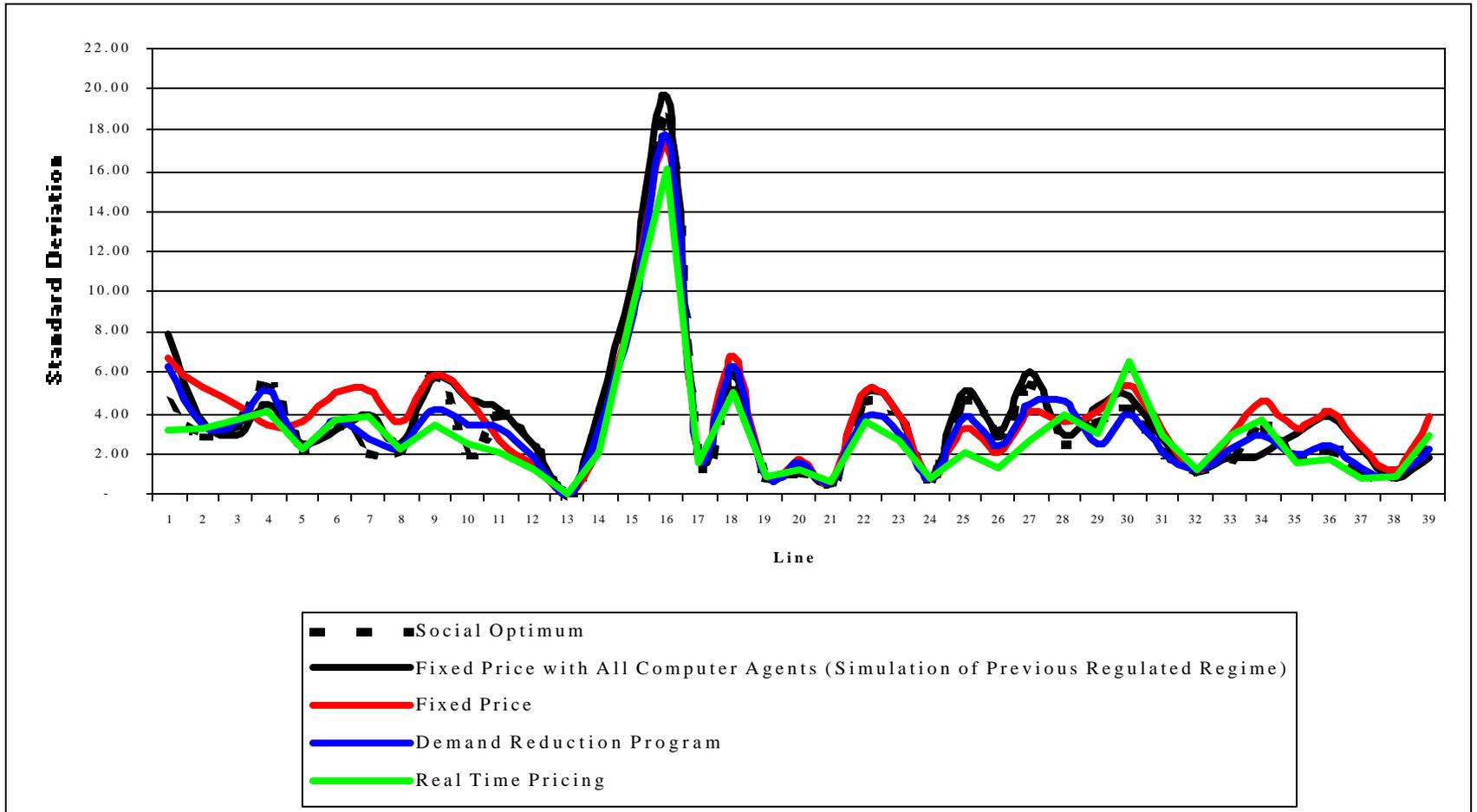
Prices: Two-Sided Market



Schematic of Underlying Electricity Network



Standard Deviation in Line Flows



Relationship Between Line Flows and System Load

	<i>Results with Active Participants</i>				
	(Reg. Regime) Fixed Price with			Demand	Real Time
	Social Optimum	All Computer Agents	Fixed Price	Reduction Program	Pricing
<i>Regression Results for Tie Line 15</i>					
Intercept	40.1779	38.1995	21.6108	33.5226	32.0311
Std Err	4.4018	3.1170	5.2433	4.5931	5.9929
Slope Coefficient	(0.1982)	(0.1826)	(0.1167)	(0.1864)	(0.1813)
Std Err	0.0242	0.0167	0.0284	0.0291	0.0344
R-Squared	0.7701	0.8562	0.4585	0.6716	0.5814
F-Statistic	66.9834	119.0523	16.9338	40.8949	27.7791
P-value	0.0000	0.0000	0.0005	0.0000	0.0000
<i>Regression Results for Tie Line 30</i>					
Intercept	(17.5262)	(17.7288)	(8.7817)	(11.1943)	(19.6806)
Std Err	2.2651	2.4109	3.4224	2.6266	3.9270
Slope Coefficient	0.0751	0.0698	0.0517	0.0674	0.1312
Std Err	0.0125	0.0129	0.0185	0.0167	0.0225
R-Squared	0.6449	0.5921	0.2808	0.4495	0.6288
F-Statistic	36.3151	29.0375	7.8081	16.3300	33.8794
P-value	0.0000	0.0000	0.0112	0.0006	0.0000

Note: The following linear regression equation was estimated with OLS.

$$\text{Line Power Flow} = B_0 + B_1 \times \text{System Load}$$



Results (and Their Significance)

1. Customers Can Perform Efficiently in Electricity Markets, if Given the Chance.
2. Markets Perform More Efficiently with Customer Participation, without the Need for Market Power Mitigation.
3. Real Time Pricing Performs Better than Pre-announced Demand Response Programs.
4. Customers Prefer DRP before trying RTP, but Switch their Preferences after Experiencing RTP.
5. Line Flows May be More Predictable under RTP.



Deliverables

Publications:

- Mount, Schuler & Schulze, “Markets for Reliability and Financial Options in Electricity: Theory to Support the Practice,” Proceedings of HICSS-36, Jan. 2003.
- Adilov, Light, Schuler, Schulze & Toomey, “The Effects of Customer Participation in Electricity Markets: An Experimental Analysis of Alternative Market Structures,” presented at HICSS-37, Jan. 2004.
- Toomey, Schulze, Schuler, Thorp & Thomas, “ Public Goods and Electric Power: Are Efficient Markets Feasible,” draft Oct. 2003.
- Adilov, Light, Schuler & Schulze, “Self-Regulating Electricity Markets,” to be presented at 17th Annual Western Rutgers Conference on Regulation and Competition, San Diego, June 24, 2004.

Practical Deliverables:

- Through Prof. Schuler’s membership on the Board of the NY ISO.



Questions for the Future

1. Longer Experimental Trials (allow for learning lags).
2. Effect of Partial Customer Participation (DRP vs. RTP) on Market Performance.
3. Coordination with LBNL Survey Results:
Consideration of Experiments as Customer Training Tool.
4. Detailed Examination of Effects on Line Flow Variability.

